

Automated use of GnuPG through GPGME

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Outline

- What is the Problem?
- Advantages
- Concepts and Usage
- Disadvantages
- Language Bindings
- Questions

What is the Problem?

- GnuPG is a tool not a library
- Changes to machine interface break things
- Example:

```
pub:f:2048:17:F2AD85AC1E42B367:1199118275:1546232400::f:::scESC:
```

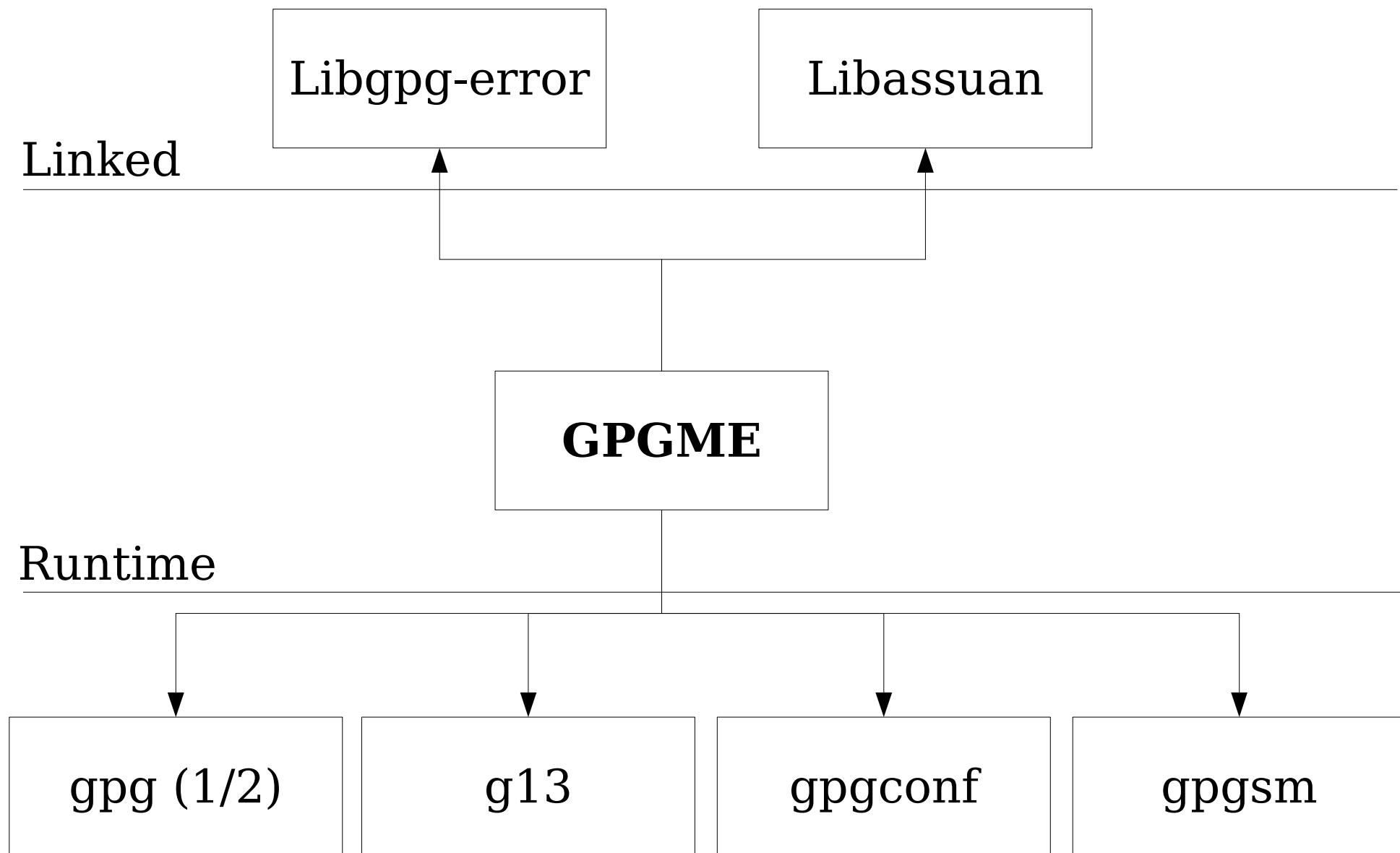
```
pub:f:2048:17:F2AD85AC1E42B367:1199118275:1546232400::f:::scESC:.....
```

- Usage of outdated versions
- Wrong usage / status handling

GnuPG Made Easy

- Make the tool into a library
- Stable API / ABI
- Reference parser implementation
- Works with all GnuPG Versions
- You can update it and you can update GnuPG

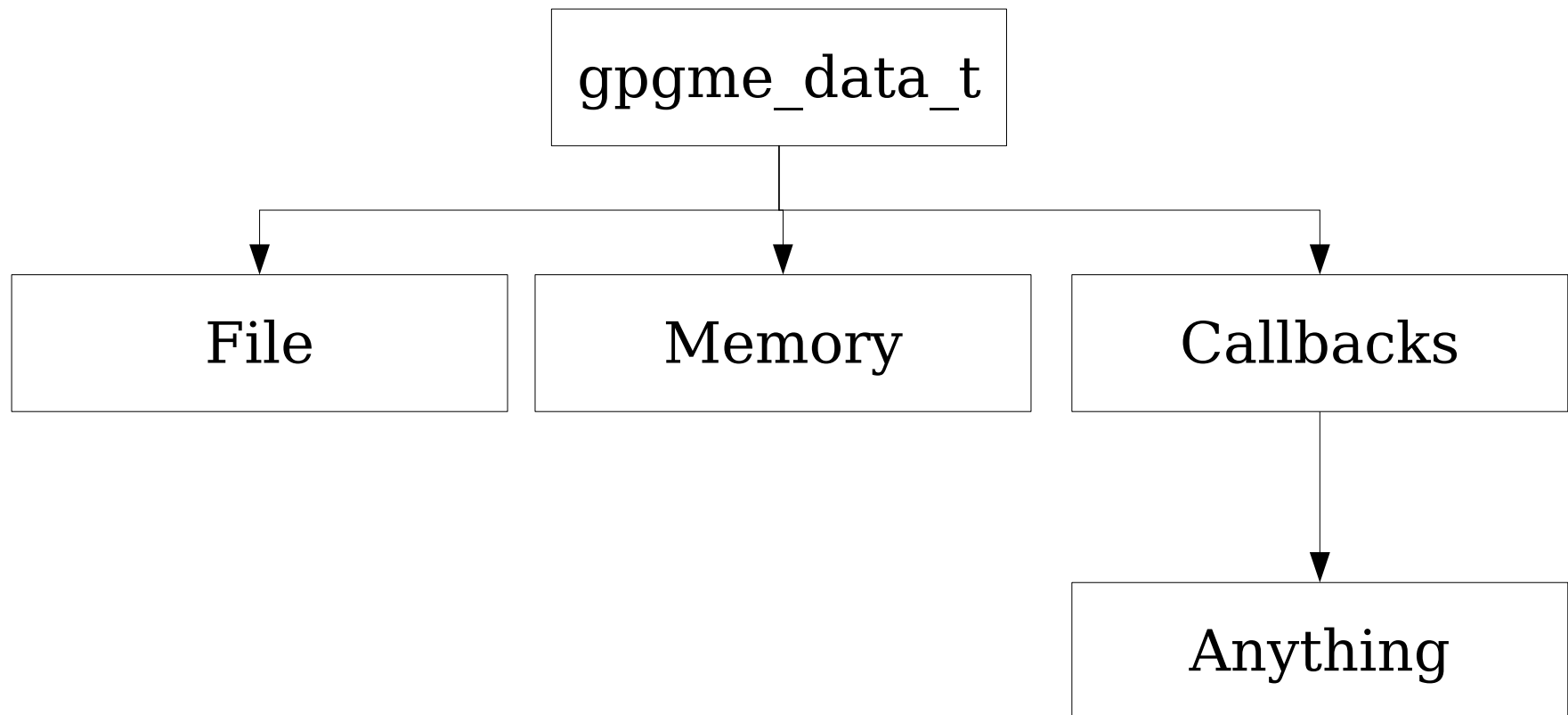
Dependencies



Advantages

- No need for DETAILS
- Decent Documentation
- Version Abstraction
- Data Abstraction
- Platform Abstraction
- Protocol Abstraction (CMS / OpenPGP)
- Convenience functions
- Lots of Tests that can serve as examples
- Maintained by the GnuPG Project

Data abstraction



Concepts and Usage

- Operations controlled by a Context
- Context binds the resources
- Workflow
 - ▶ Create Context for your Protocol
 - ▶ Set up data for input / output
 - ▶ Set options on a Context
 - ▶ Run an Operation (Async or Sync)
 - ▶ Handle the result

Engine Abstraction

- Think of an Engine as a distinct tool
 - ▶ OpenPGP
 - ▶ CMS
 - ▶ GpgConf
 - ▶ Assuan (can be used for dirmngr or sddaemon)
 - ▶ G13 (VFS Container)
 - ▶ Spawn (Platform independent process control)

Example - core use

```
gpgme_error_t err;
gpgme_ctx_t ctx;
gpgme_key_t key;
gpgme_keylist_result_t result;

gpgme_check_version (NULL);

gpgme_new (&ctx);
gpgme_set_protocol (ctx,
                    GPGME_PROTOCOL_OpenPGP);

gpgme_op_keylist_start (ctx, "foo@bar.baz", 0);
while (!(err = gpgme_op_keylist_next (ctx, &key)))
    {
        ...
    }
```

Example - context modification

- Look for keys on Keyserver:

```
gpgme_set_keylist_mode(ctx,  
                        GPGME_KEYLIST_MODE_EXTERN);
```

- Look for keys with "locate-keys" (if supported)

```
gpgme_set_keylist_mode(ctx,  
                        GPGME_KEYLIST_MODE_EXTERN |  
                        GPGME_KEYLIST_MODE_LOCAL);
```

Disadvantages

- Low Level API
- Not complete
- Edit Key / Smartcard Edit still tricky
 - ▶ 98 Status codes,.. (few are relevant)
- Can make it harder to debug problems
- It's written in C

Language Bindings

- New in GpgME 1.7.0
- Can provide high level functions
- Make it actually easy for their language
 - ▶ Python
 - ▶ Common Lisp
 - ▶ C++
 - ▶ Qt

GpgMEpp

- Formerly part of KDE
- Uses C++ patterns for resource management
- Object Oriented
- A bit more high level. E.g. Edit-Interactors
- Manually written / maintained
- Bad documentation

GpgMEpp Example

```
Context *ctx = Context::CreateForProtocol(OpenPGP);  
  
EditInteractor *ei = new  
    GpgSetExpiryTimeEditInteractor(std::string("2016-09-08T15:35:37+0200"))  
Data data;  
const Error err = ctx->edit(key, std::unique_ptr<EditInteractor> (ei), data);  
delete ctx;
```

QGpgME

- Formerly part of KDE
- Uses itself GpgMEpp
- Convenient API
- Everything is a Job (Async)
- Handles Qt Data Types
- Manually written / maintained



Kleopatra

QGpgME

GpgMEpp

GPGME

GnuPG

QGpgME Example

```
ChangeOwnerTrustJob *job = openpgp()->changeOwnerTrustJob();
connect(job, &ChangeOwnerTrustJob::result, this, [this](Error e)
{
    /* Do something */
});
job->start(key, Key::Ultimate);
```

Python

- Based on PyME (SWIG)

Example:

```
# Init
support.init_gpgme(constants.PROTOCOL_OpenPGP)
c = core.Context()
# Set options
c.set_armor(True)

#Setup Data
text = core.Data(test_text1)
sig = core.Data(test_sig1)

#Verify
c.op_verify(sig, text, None)
result = c.op_verify_result()
```

Python Example

Example:

```
with tempfile.TemporaryFile() as source, \
    tempfile.TemporaryFile() as signed, \
    core.Context() as c:
    source.write(b"Hello world\n")
    source.seek(0, os.SEEK_SET)
    c.op_sign(source, signed, constants.SIG_MODE_NORMAL)
```

Use & Contribute

- Use it, report use cases that are missing
- It's LGPL
- Contribute to it :-)
- More language bindings (C#, Java, etc.)

Questions?

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